



**Game
Development
Summer Studies**

26.5.–14.8.2026

Kajaani University of Applied Sciences

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Come and complete 5, 10 or 15 credits of international summer school studies in game development.

During the course you will work in game development teams while learning the objectives and methods of developing published games. You may even have the opportunity to publish your own game or learn how to prototype games fast!

Choose at least one track to complete

Published Game

Game Development Competition

Rapid Development

Game development labs and computers are available for your use during the course. You can also bring your own laptop. Bringing your own headphones, graphics tablet and other related accessories is recommended.

The course is offered in the Open University of Applied Sciences and you can have it accredited as a part of your studies at your own university.

Requirements

- Previous knowledge of basic programming, production, design or graphics
- Ability to work independently without guidance

Important dates

12.5. Pre-orientation for Open University and exchange students (online)

Ideal schedule

24.5. Final Arrival Date on the campus

25.5. Onsite orientation

26.5. Project Kick-off

12.8. Project End Ceremony (hybrid)

Late arrivals

7.6. Final Arrival Date on the campus

8.6. Onsite orientation

9.6. Project Kick-off

Accommodation in Kajaani

- [Kajaanin Pietari](#)
- Pleasant priced rental apartments in Kajaani

Credits

5 credits = 135 hours of work (min. 2 weeks)

10 credits = 270 hours of work (min. 7 weeks)

15 credits = 405 hours of work (min. 10 weeks)

All courses start at the same time, and a single End Ceremony is held at the end of the summer. The chosen credits amount can be completed at your own pace during the summer.

Further information: marika.mustalahti@kamk.fi

Study related questions: internationaloffice@kamk.fi

Pricing

Participation in the summer school is free of charge for KAMK students and students from KAMK's partner universities. KAMK Open UAS pricing is applied for students who are not enrolled at KAMK or its partner universities:

[Game development summer studies](#)

Nominations

If you plan to study at KAMK as an exchange student, we first need an official nomination from your home university.

Nominations through you school's international office by 15.4.2026.

[Information for incoming exchange students](#)

Visa

- [A visa to visit Finland](#)
- [Country specific visa information](#)
- [Starting the visa process](#)
- [Finland visa application centers](#)

Further information

International students nominations & practical matters:
international.office@kamk.fi



Come and experience
a nordic summer
full of game development
with us!

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