

Elämäni peli Game of My Life www.elamanipeli.com

A game for supporting the life management skills of 16–19 year old people.

Constructed in the visual novel style: You can choose from multiple characters and several storylines. The player has to make decisions to solve problems and face the consequences.

Theoretical background: Role map for growing up into an independent young person. 5 motivation roles, subcategories for goal-oriented roles and action roles (Ylitalo, P. 2011) and supporting knowledge related to the themes in the story.





